## 2011 - U8 - Lesson Plan - Week One



## Scrimmage

4v4 - Dual Field Scrimmage


## Activity Description

Free Dribble:
All players are dribbling a soccer ball in a $20 \times 25$ yard grid using their inside, outside, and the sole of their foot.
Coach: Have players change direction and accelerate away. Have players demonstrate a move and accelerate away.
Version 2: Coach can put pressure on players dribbling.
Version 3: Players can dribble at each other and perform a move and accelerate away.

## Sharks and Minnows:

In a $20 \times 25$ yard grid have 3-4 players acting as the sharks. The minnows are in one end of the grid with their soccer balls. When the coach say "GO" the minnows try to dribble to the other end of the grid and the sharks are trying to kick the ball out. When the dribbler's ball goes out, he/she becomes a shark. If the minnows reach the other end, they will wait for the coach's command to play again. The game continues until all players turn into sharks.

Activity Description

## Snake:

All players are dribbling a soccer ball in a $20 \times 25$ yard grid with the exception of at least 2 players. The 2 players hold hands or lock arms to create a snake. The snake works together to tag the dribbling players who then become a part of the snake. The snake must try to stay connected and not break into little parts.

Coach: Encourage the snake players to hiss.
Activity Description
Get "Outta" There with Numbers:
The players are divided into two teams, with each player given a number from 1-4 or 5 (depending on total amount of players). Players are positioned at either side of the coach, with multiple soccer balls, outside a $10 \times 15$ yard grid with two small goals on each end line. The coach serves a ball into the grid and the players try to gain possession and score on their opponent. If a goal is scored or the soccer ball goes out of bounds, the coach yells "Get outta there".
Coach: Can make the games $1 \mathrm{v} 1,2 \mathrm{v} 2$, or 3 v 3 . They should vary the service.
Activity Description between them in order to keep the majority of your team playing.

## Coaching Considerations

- Challenge players to use different surfaces of foot
- Players must dribble with their head up
- Encourage the players to try a new move

Time: 8 minutes
Coaching Considerations

- Keep ball close
- Changing speed and direction
- Running with the ball
- Defending - 1v1

Time: 8 minutes
Coaching Considerations

- Keep ball close
- Changing speed and direction
- Running with the ball
- Sudden stops and going

Time: 8 minutes
Coaching Considerations

- 1v1 dribbling
- 1 v 1 defending
- Scheming and creativity
- Decision making

Time: 8 minutes
Time

30 minutes

