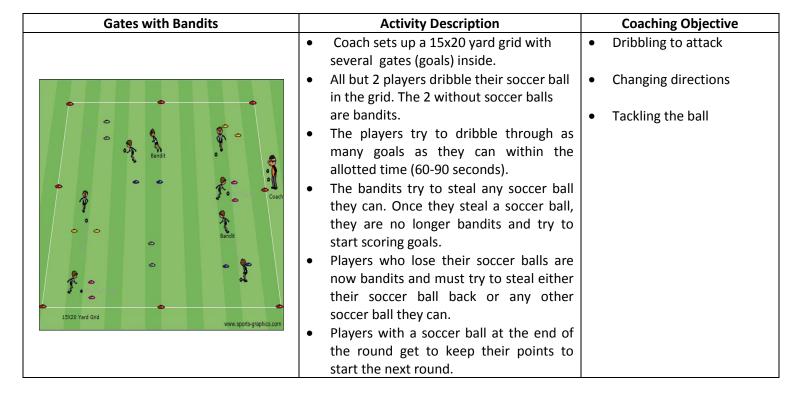


(6, 7 and Some 8 Year Olds)

Bandit Ball	Activity Description	Coaching Objective
Bandit  Coach  Www.sports-graphics.com	<ul> <li>All but 2 players dribble their soccer ball in a 15x20 yard grid.</li> <li>The 2 without soccer balls are bandits.</li> <li>When the coach says, "Watch Out for Bandits", the bandits try to steal someone's soccer ball.</li> <li>Once they steal a soccer ball, they try to keep it and are no longer a bandit.</li> <li>If a player loses their soccer ball, she becomes a bandit and attempts to steal any soccer ball (doesn't have to be their soccer ball).</li> <li>If a soccer ball is kicked out of the grid, it cannot be brought back in.</li> <li>At the end of each round, (30-45 seconds) each player with a soccer ball gets 1 point.</li> </ul>	<ul> <li>Dribbling for individual possession and shielding.</li> <li>Tackling (winning the ball)</li> </ul>





(6, 7 and Some 8 Year Olds)

### Combat **Activity Description Coaching Objective** Coach set up a 15x20 yard grid. Coach Attacking and defending has all the soccer balls on the sideline. skills Players are split into 2 color-coded teams. One team lines up on the coach's Decision making with left and the other on the coach's right. uneven numbers When the coach kicks the ball into play, the game begins. Basic shape (the team If, before putting the soccer ball into with 2, along with the play, the coach calls out, "White", then 2 coach, form a triangle) white players from the white team and one from the red chase after the soccer ball and we have a 2v1 competition in \*Coach can also increase the favor of the white. numbers to 3v2 or allow After putting the ball into play, the teams to play even numbers. coach should move left or right to encourage the competing players to look back for their target and anticipate how to turn on their opponent. A point is awarded to the team that gets the soccer ball back to the coach in the allotted time. Once the coach gets the soccer ball back, she plays it back into the field and another game begins.

### **Directional 2v1 Activity Description Coaching Objective** Coach set up a 15x20 yard grid. Coach Dribbling, passing, has all the soccer balls on the sideline. receiving, combination Coach divides the players into 3 groups; play 2 attacking groups and 1 defending. The coach passes a soccer ball to one of defending (intercepting the lines. The first player in each of the 3 passes) lines enters the field. (2v1) The 2 attackers must get the ball over the opposite end-line under control. \*this game can be played to If the attackers score, they are awarded Zones or goals 1 point. If the defender steals the ball and scores, he is awarded 2 points. If the soccer ball goes out of bounds or a goal is scored the coach another soccer ball and new players enter the field.



(6, 7 and Some 8 Year Olds)

## **Directional 3v2 Activity Description** lines enters the field. (3v2) If the attackers score, they are awarded new players enter the field.

- Coach set up a 15x20 yard grid. Coach has all the soccer balls on the sideline.
- Coach divides the players into 5 groups; 3 attacking groups and 2 defending.
- The coach passes a soccer ball to one of the lines. The first player in each of the 5
- The 3 attackers must get the ball over the opposite end-line under control.
- 1 point. If the defender steals the soccer ball and scores, he is awarded 2 points.
- If the ball goes out of bounds or a goal is scored the coach another soccer ball and

### **Coaching Objective**

- Dribbling, passing, receiving, combination play
- defending (intercepting passes)
- \*this game can be played to Zones or goals

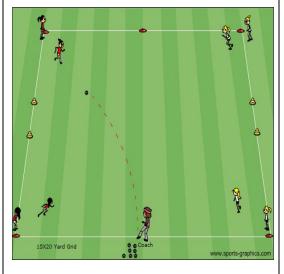
### **4 Corner Shooting**

### **Activity Description**

- Coach sets up 15x20 yard Grid. Coach sets up on the side line with all the soccer balls.
- Team is split in half with half the players split into 2 lines, one on each corner. The other team does the same on the other side.
- The coach serves a soccer ball into play. At the moment the soccer ball is in play, the first player from each of the 4 lines comes out to play 2v2.
- Play continues until a goal is scored or the soccer ball goes out of bounds.
- When this happens, all players get off the field, the coach serves another soccer ball and 4 new players enter the field for a 2v2 match.
- Game continues until the coach is out of soccer balls.
- At this point the coach says he is out of soccer balls and asks the players to retrieve them for him. The players must dribble the soccer balls back to him.
- Once the soccer balls are collected, a new game begins.

### **Coaching Objective**

- Technique under pressure of a game
- Decision making in the competitive game environment.
- Dribbling, passing, receiving and shooting





(6, 7 and Some 8 Year Olds)

### **Games to Multiple Goals Activity Description Coaching Objective** Coach sets up a 15x20 yard grid Small group attacking and with 2 or 3 goals on each end line. defending Goals are about 2 steps wide (3 player steps) Anticipation Coach divides players into 2 teams. Players can play 2v2, 3v3 or Locating the best goal to attack 4v4. Start with low numbers and (switching to point of attack) add a player each round. If players are waiting on the side, coach can switch them every minute and keep the game going. \*Same game can be played to end lines. Goals scored by dribbling Each team tries to score on any of the 2 or 3 goals across from them over the end line. and have to defend the 2 or 3 goals on their side. 15X20 Yard Grid Coach can determine the duration of the round. It can be for time or number of goals.



(6, 7 and Some 8 Year Olds)

4v4 Game	Activity Description	Coaching Objective
Coach  Coach  Solver Spring and S	<ul> <li>Coach sets up a 15x20 yard grid with a goal at each end. (goal can be 2 to 4 steps wide)</li> <li>Coach divides the players into teams of 4.</li> <li>Teams play 4v4 with no goalies.</li> <li>Multiple games can be played at the same time on similar grids.</li> <li>No restrictions but incentives may be useful.</li> </ul>	<ul> <li>Learn to use technical skills in a game environment.</li> <li>All technical coaching objectives can be recognized</li> </ul>

6v6 Game	Activity Description	Coaching Objective
35 x 30 yard field  Coach  Www.spirits-graphics.com	<ul> <li>Coach sets up a 35x50 yard field with a goal at each end.</li> <li>Coach divides the players into teams of 6.</li> <li>Teams play 5 + a goalie v 5 + a goalie (6v6)</li> <li>Game is played with throw-ins, corner kicks, goal kicks and free kicks for fouls.</li> <li>No restrictions but incentives may be useful.</li> </ul>	<ul> <li>Learn to use technical skills in a game environment.</li> <li>All technical coaching objectives can be recognized</li> <li>Coach can observe for future practice themes</li> </ul>